Computing a partial mapping by a P system: Design and Verification

Antonio Pérez-Jiménez, Mario J. Pérez-Jiménez and Fernando Sancho-Caparrini

Dpto. Ciencias de la Computación e Inteligencia Artificial Universidad de Sevilla, España

{Antonio.Perez, Mario.Perez, Fernando.Sancho}@cs.us.es

Abstract. Computing with membranes is a new computability model and it is basically a non imperative and procedural model. For that reason it is very hard to establish the verification of the P systems. In this paper a computing P system (according to the definition given in section 2) such that just computing the set $\{1^2, 2^2, \ldots, n^2\}$ for a given $n \geq 1$, is presented. A formalization of its syntax is given and the verification of this computing P system is established through the characterization of its successful computations.

1 Introduction

In October 1998, Gheorghe Păun ([1]) introduces a new computability model, of a distributed parallel type, based on the notion of membrane structure. This model, called $transition\ P$ -systems, start from the observation that the processes which take place in the complex structure of a living cell can be considered computations.

The membrane structure of a P system is a hierarchical arrangement of membranes (understood as vesicles in a space), embedded in a skin membrane that separates the system from the environment. When a membrane has not any membrane inside, it is called elementary. Each membrane encloses a space between it and the membranes directly included in it (if any). This space (the region of the membrane) can contain a multiset (a set where the elements can be repeated) of objects (represented by symbols of a given alphabet) and a set of (evolution) rules for them. Each membrane defines an unique region; that is, each region is delimited (from the outside) by an unique membrane.

En [1], Gh. Păun illustrates the way of working of this new model giving an example of a transition P system generating exactly all squares of natural numbers greater or equal to 1. In [4] a formal verification of that P system has been given. In this paper we present a computing P system Π (according to definition given in Section 2) such that for every natural number $n \geq 1$, the P system Π with input n returns the set of squares $\{1^2, 2^2, \ldots, n^2\}$. The paper is organized as follows: Section 2 briefly presents some basic concepts about computing transition P systems. Section 3 gives a computing P system

 Π , formalizing its syntaxis according to [3]. In section 4 some properties of this P system are studied in order to characterize the successful computations of it. In Section 5, this P system is shown to be able to compute the partial function $f: \mathbf{N} \longrightarrow P(\mathbf{N})$ defined as follows:

$$f(n) = \begin{cases} \uparrow & \text{if } n = 0\\ \{1^2, 2^2, \dots, n^2\} & \text{if } n \neq 0 \end{cases}$$

References

- 1. Gh. Păun, Computing with membranes, Journal of Computer and System Sciences, 61, 1 (2000), 108-143, and Turku Center for Computer Science-TUCS Report No 208, 1998 (www.tucs.fi).
- 2. Gh. Păun; G. Rozenberg, A guide to membrane computing, *Theoretical Computer Science*, to appear.
- 3. M.J. Pérez–Jiménez; F. Sancho-Caparrini. A formalization of transition P systems. Fundamenta Informaticae, vol. 49 (2002), 261–272.
- 4. M.J. Pérez–Jiménez; F. Sancho-Caparrini. Verifying a P system generating squares. Romanian Journal of Information Science and Technology, vol. 5, núm, 2–3 (2002), 181–191.